

# Towards Efficient Inference-Time Scaling without Distillation

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# Rise of Diffusion Models

Transfer between Modalities:

Suppose we directly model  $p(\text{text, pixels, sound})$  with one big autoregressive transformer.

Pros:

- image generation augmentation
- next level text rendering
- native in-context learning
- unified post-training

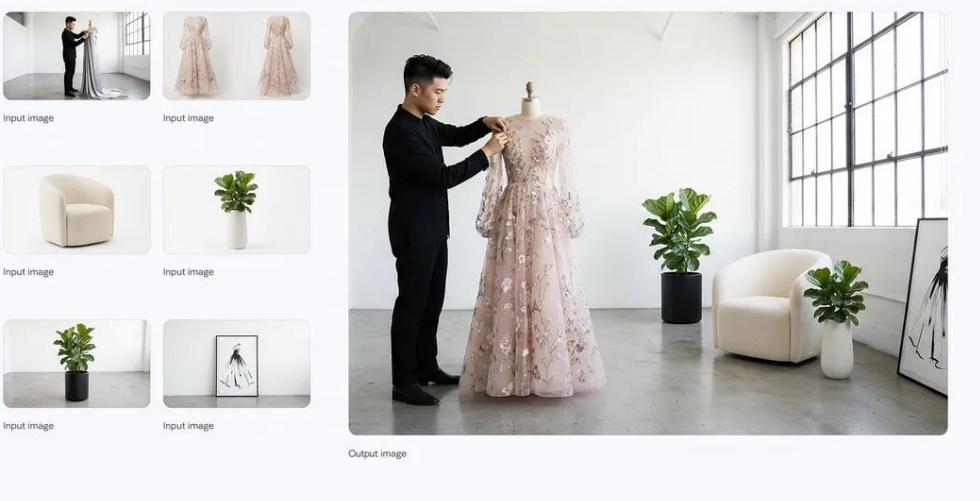
Cons:

- varying bit-rate of knowledge
- Compute not ada

Fixes:

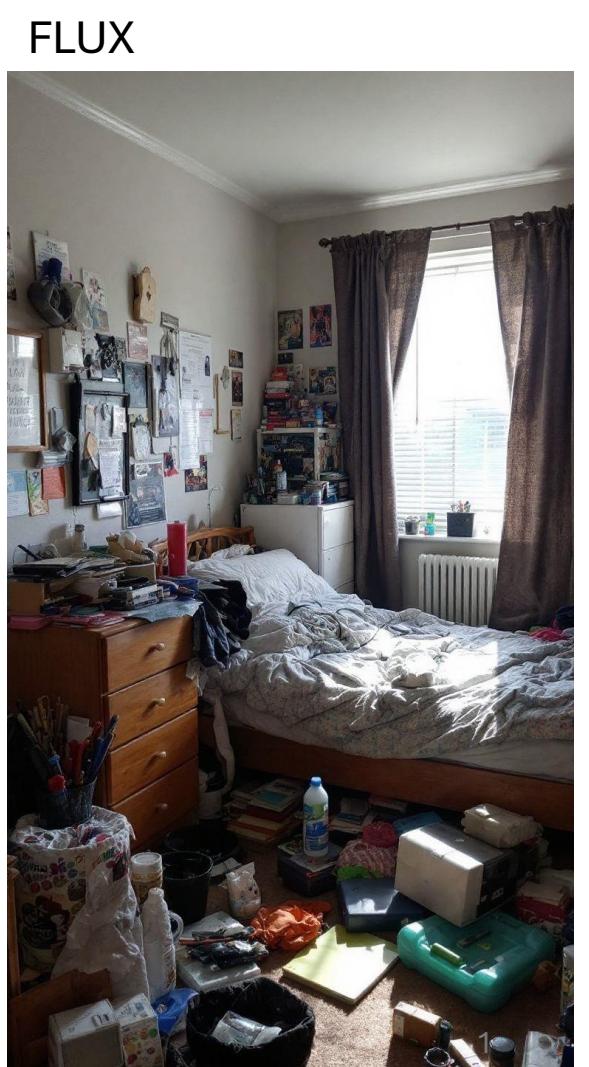
- = model compressed representations
- + compose autoregressive prior with a powerful decoder

okens → [transformer] → [diffusion]

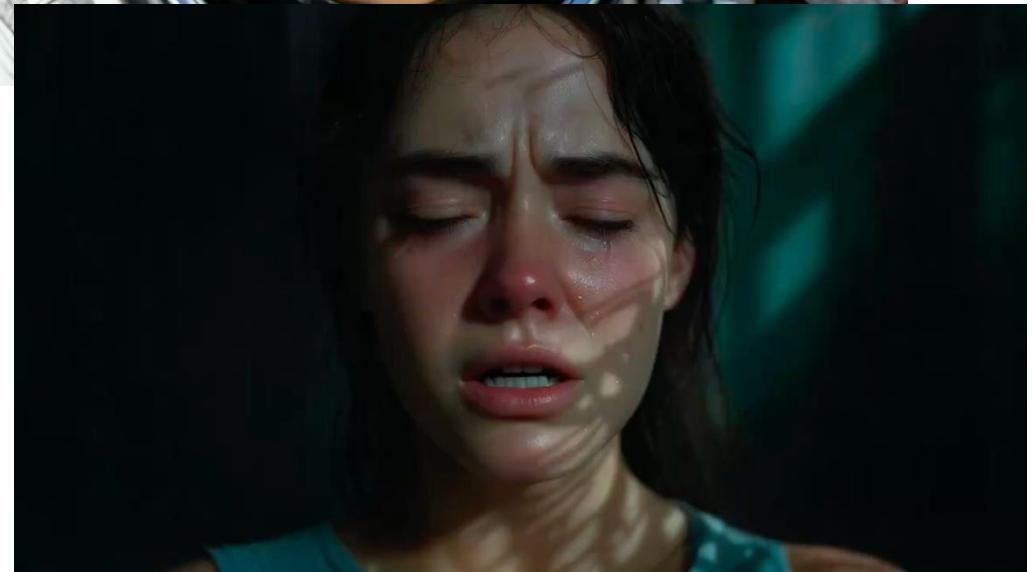


Nano  
Banana

GPT-4o  
Image

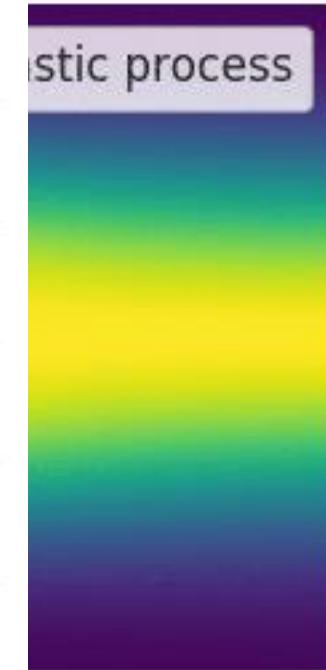
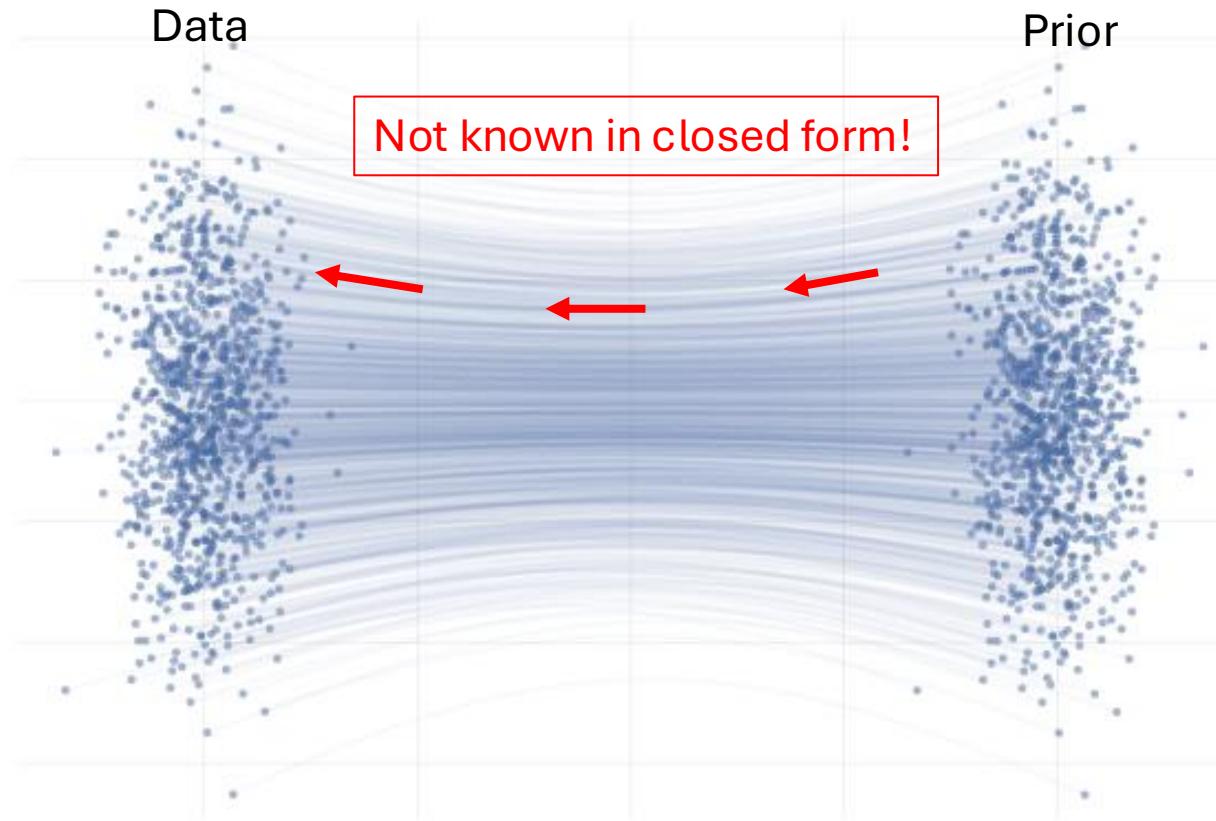


# Text-to-Video Models at Luma



Luma  
Ray 3

# Why are Diffusion and Flow Matching so Good?



- Simple L2 loss → stable and scalable!

# Problems of Diffusion and Flow Matching

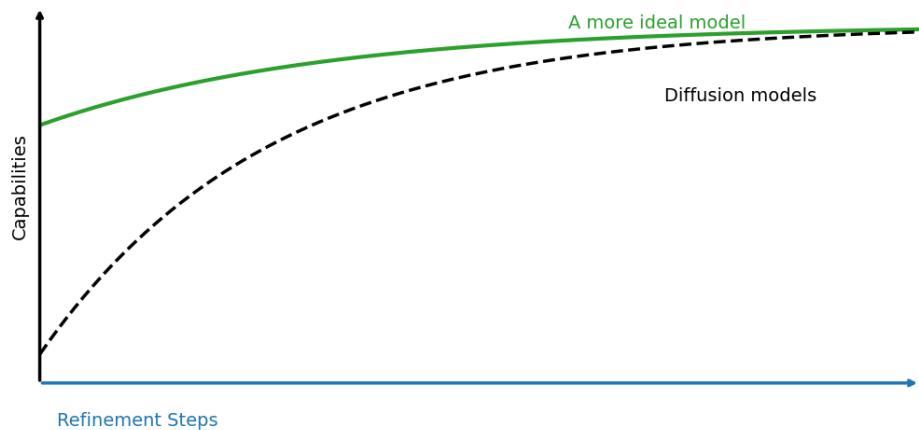
$$dx_t = u_t dt \quad (\text{probability-flow ODE})$$

NOT optimal in utilizing network capacity.

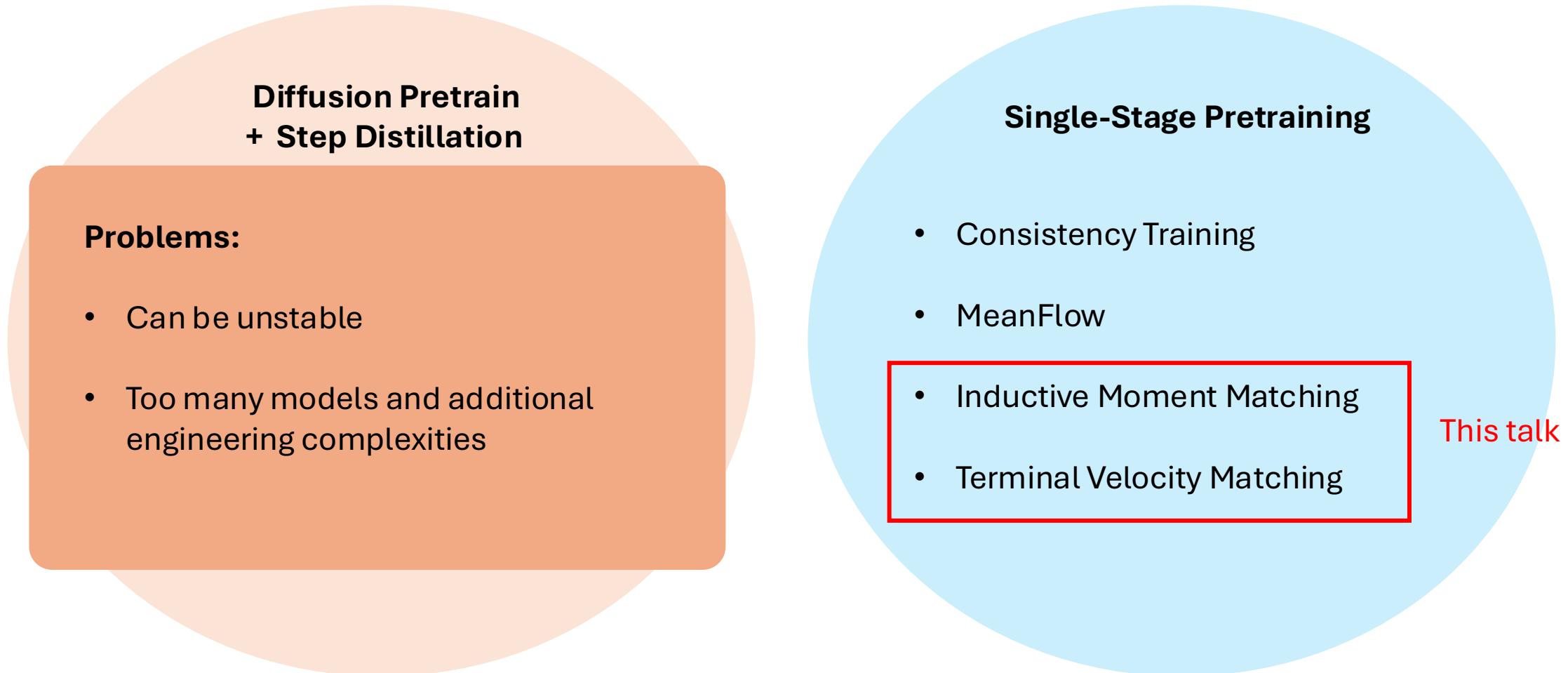
ODE simulation error

Slow inference

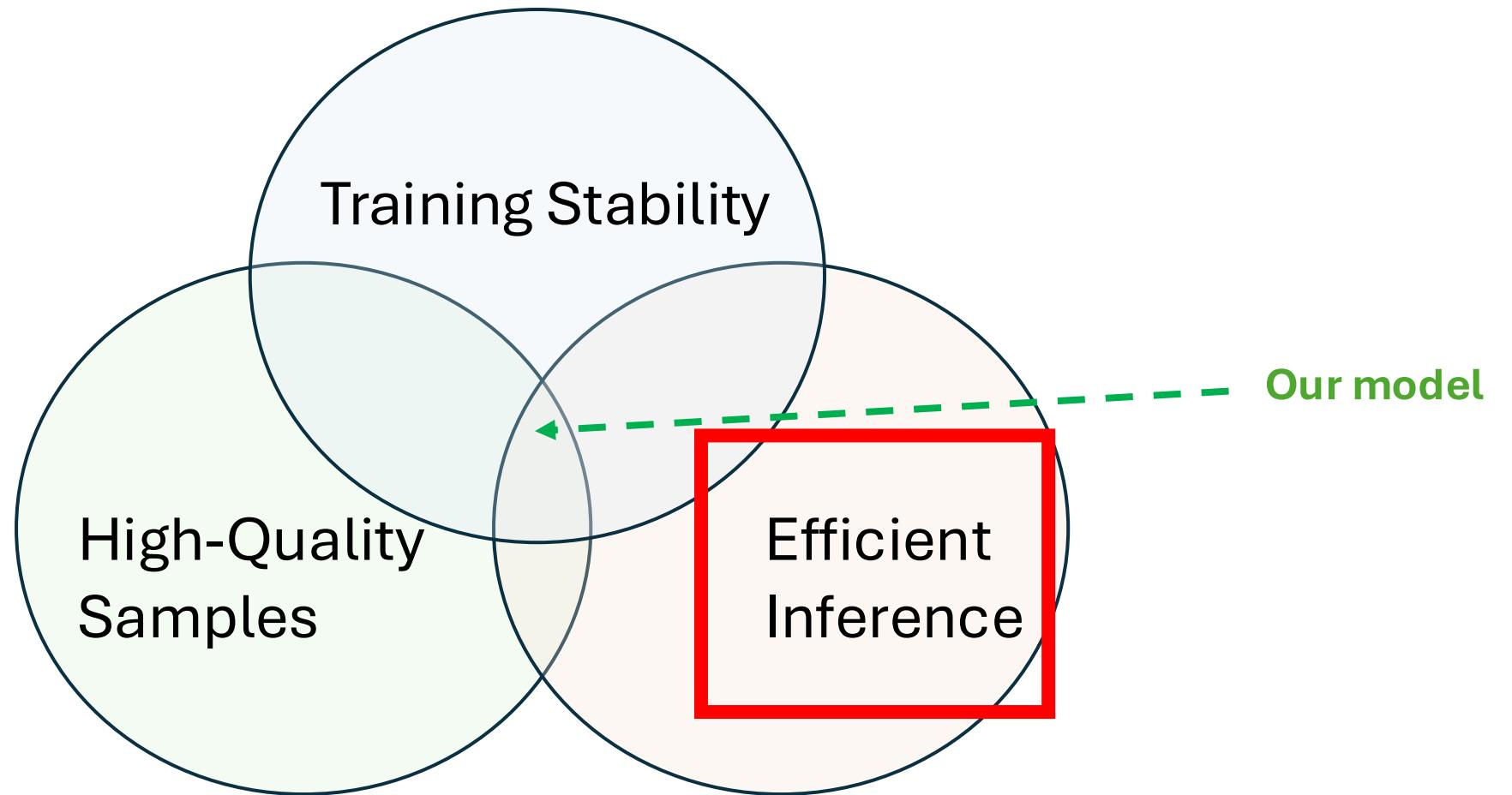
Ideal case: one- or few-step mapping from prior to data.  
**(efficient inference-time scaling)**



# Towards Efficient Inference-Time Scaling



# Desiderata of Efficient Inference-Time Scaling

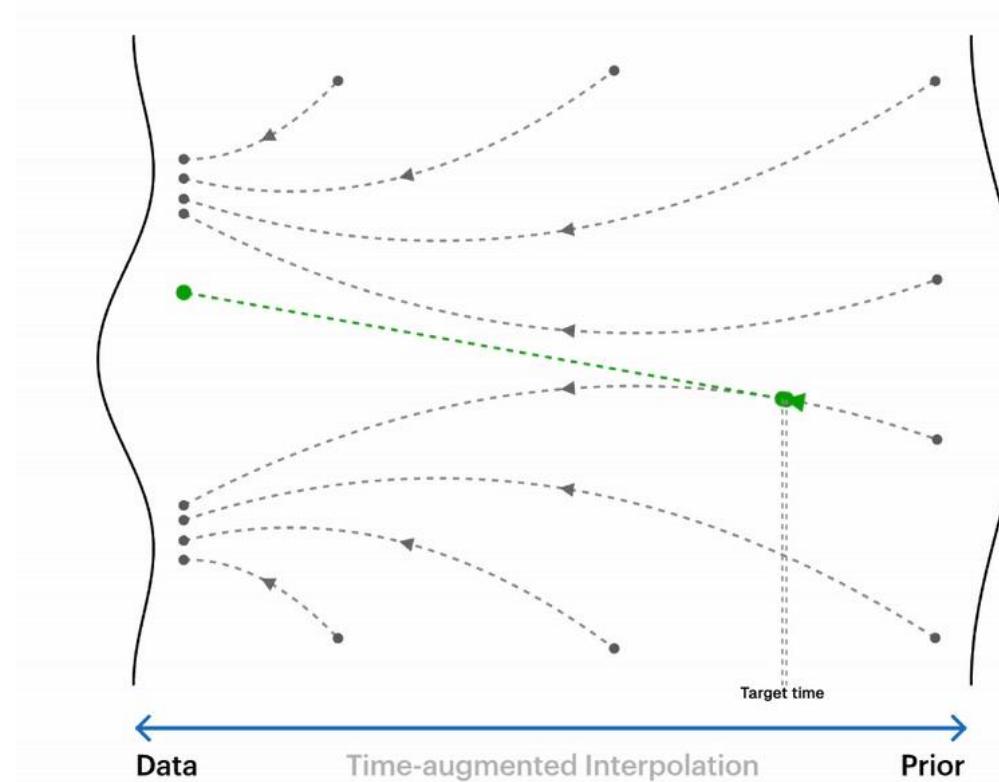


# Problems with Diffusion Inference

- Want: **Large** jump in timesteps (**NOT** infinitesimal jumps) ODE)
- Denoising Diffusion Implicit Models (DDIM)
  - Euler under FM schedule

$$\mathbf{x}_s = \mathbf{x}_t + \hat{\mathbf{u}} \cdot (s - t)$$
$$\hat{\mathbf{u}} = \hat{\mathbf{u}}(\mathbf{x}_t; t)$$

- Linear w.r.t.  $s$



# Fixing the Capacity Issue

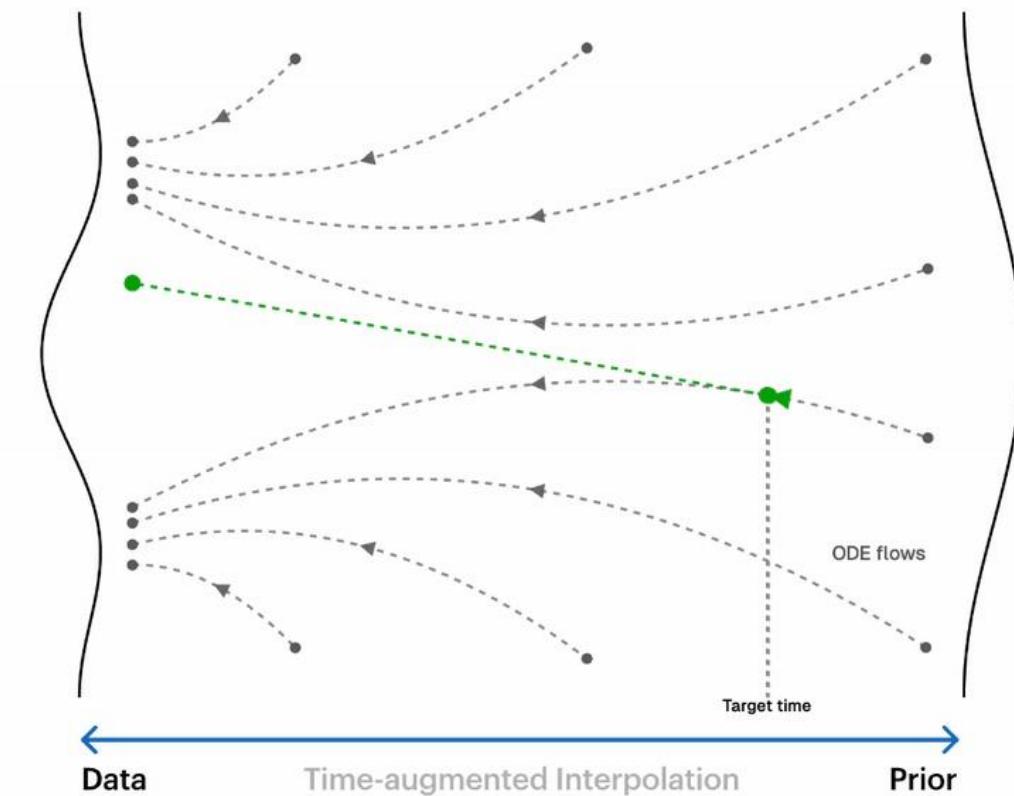
- Inject  $s$  into the network

$$\mathbf{x}_s = \mathbf{x}_t + \hat{\mathbf{u}} \cdot (s - t)$$

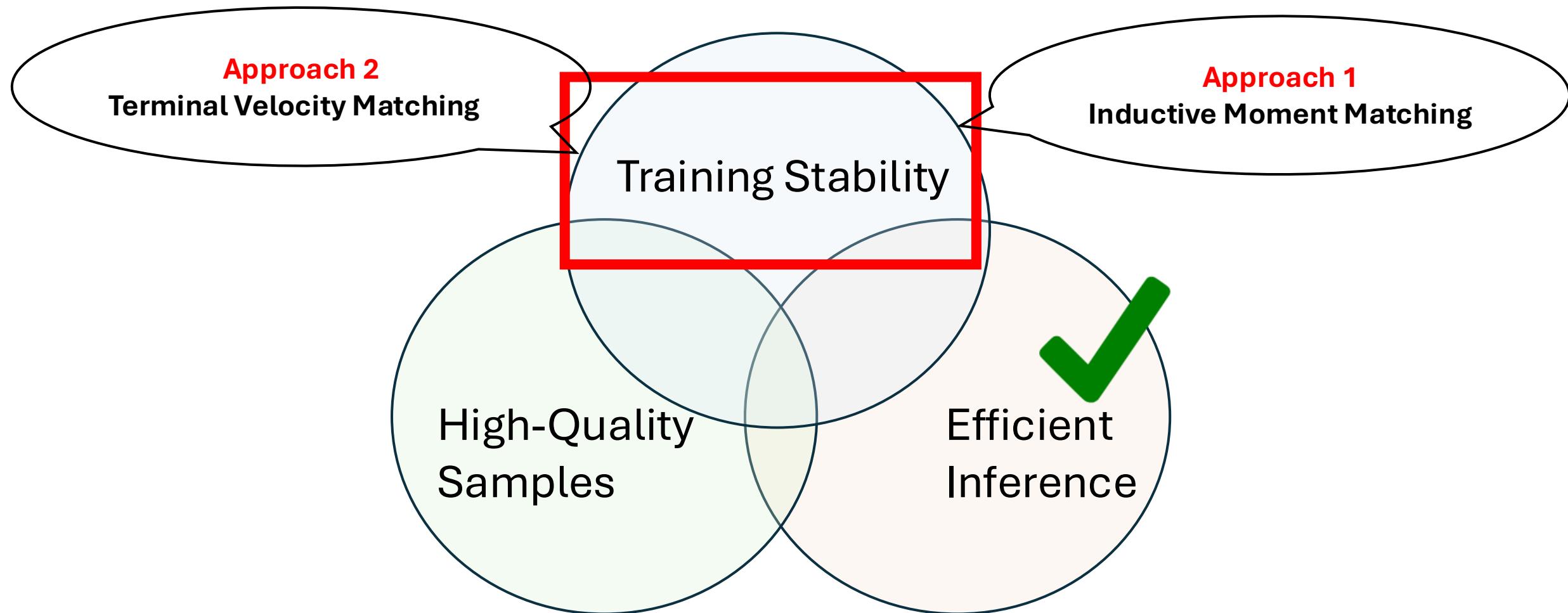
**Before:**  $\hat{\mathbf{u}} = \hat{\mathbf{u}}(\hat{\mathbf{x}}_t; t)$

**After:**  $\hat{\mathbf{u}} = \hat{\mathbf{u}}(\hat{\mathbf{x}}_t; t, s)$

- Covers complex solutions
  - ODE integration
- Can perform large time jump  
(speeds up sampling)



# Desiderata of Efficient Inference-Time Scaling



# Inductive Moment Matching

A Distribution-Matching Few-Step Method

# Inductive Moment Matching

- Key components

## Training Objective

### Sample-based Distribution Matching.

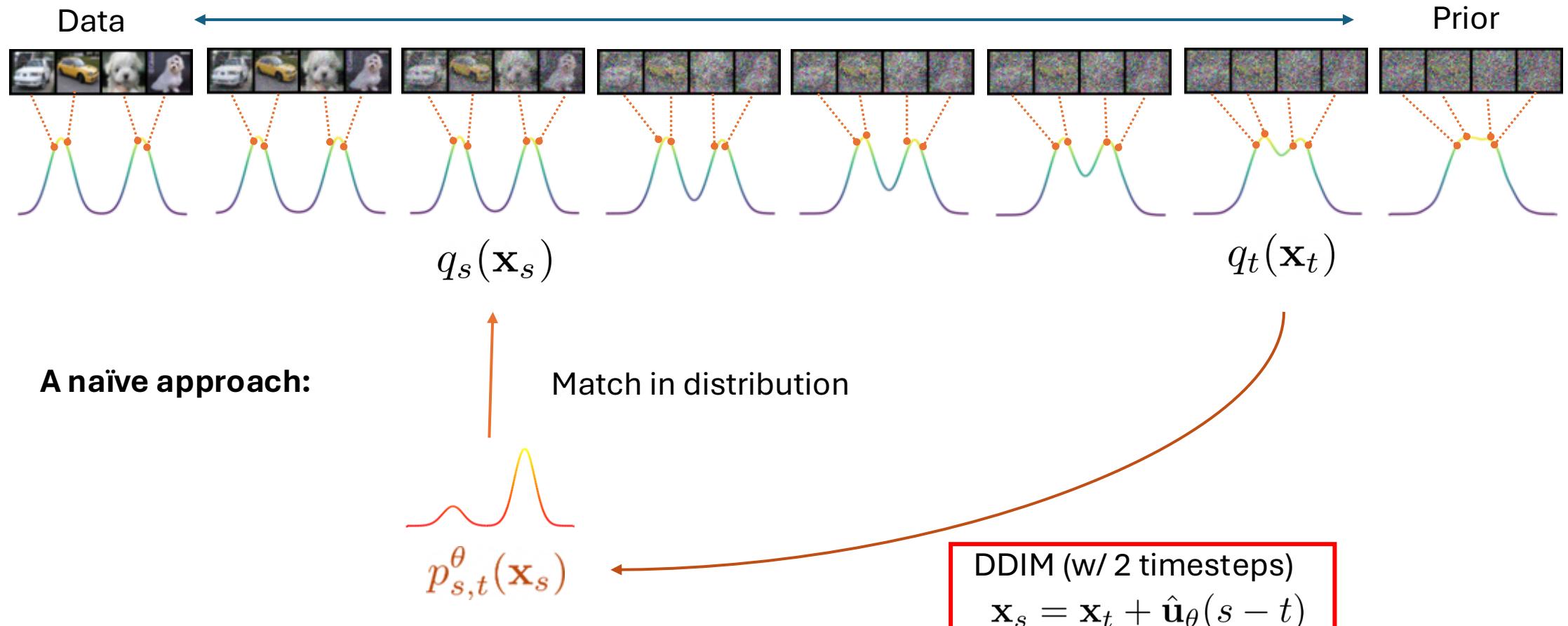
- Maximum Mean Discrepancy (MMD)

## Training Target

### Inductive Learning.

- Mathematical induction to match the model's own distribution

# 1. Sample-based Distribution Matching



- Use MMD due to its stability

We learn this DDIM mapping

# Maximum Mean Discrepancy

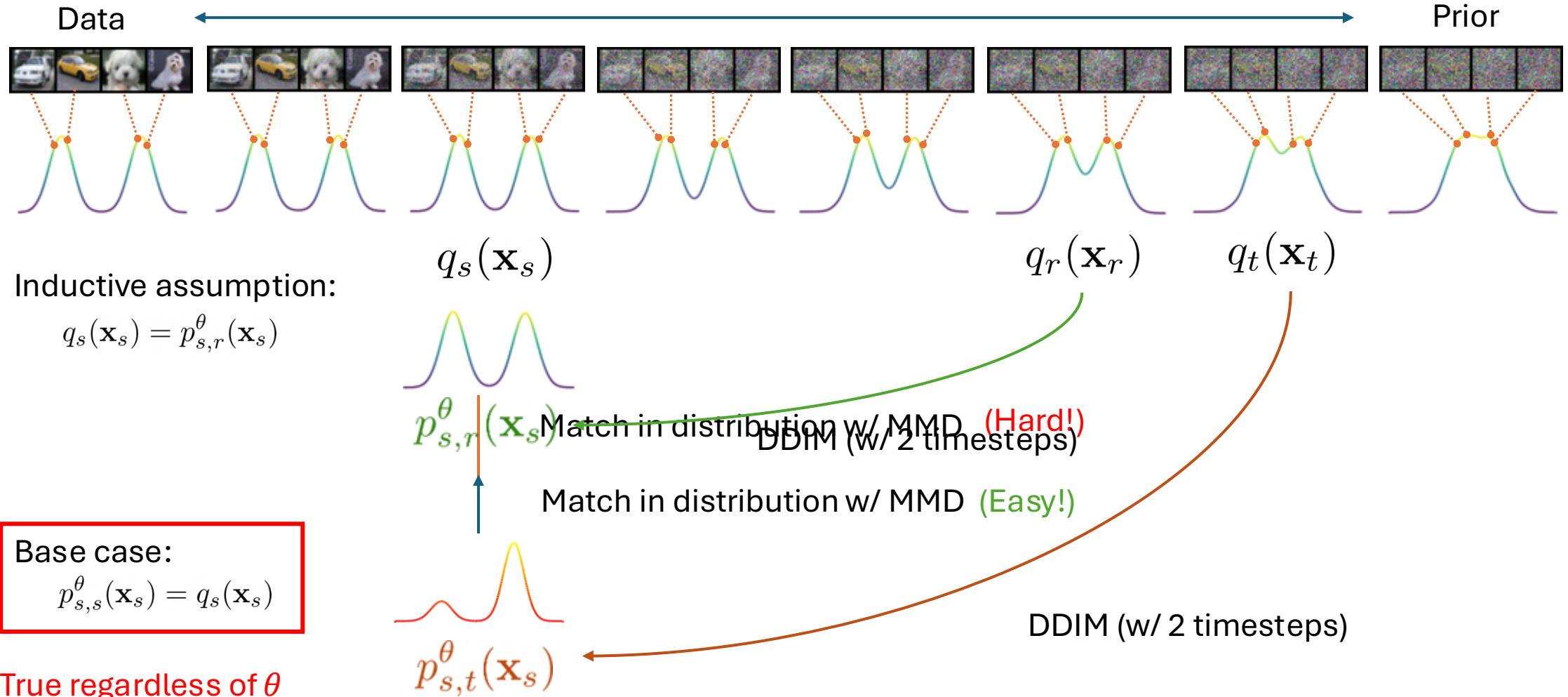
## Advantages:

- No adversarial training:
  - GAN-like, **optimal discriminator** chosen in RKHS
- Standard kernel functions:
  - RBF, Laplace, etc. match **all moments**

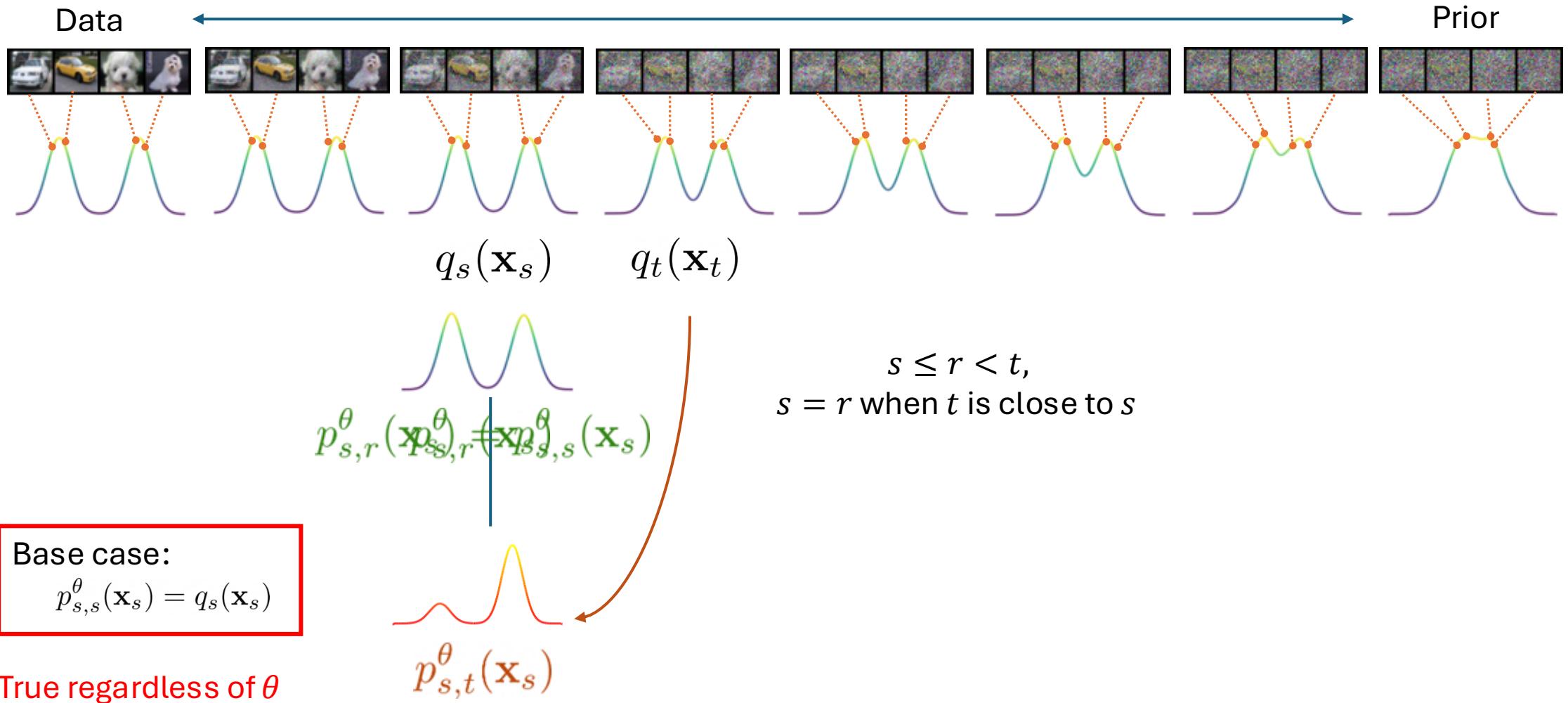
## Empirical implementation:

- Multiple particles to estimate expectation

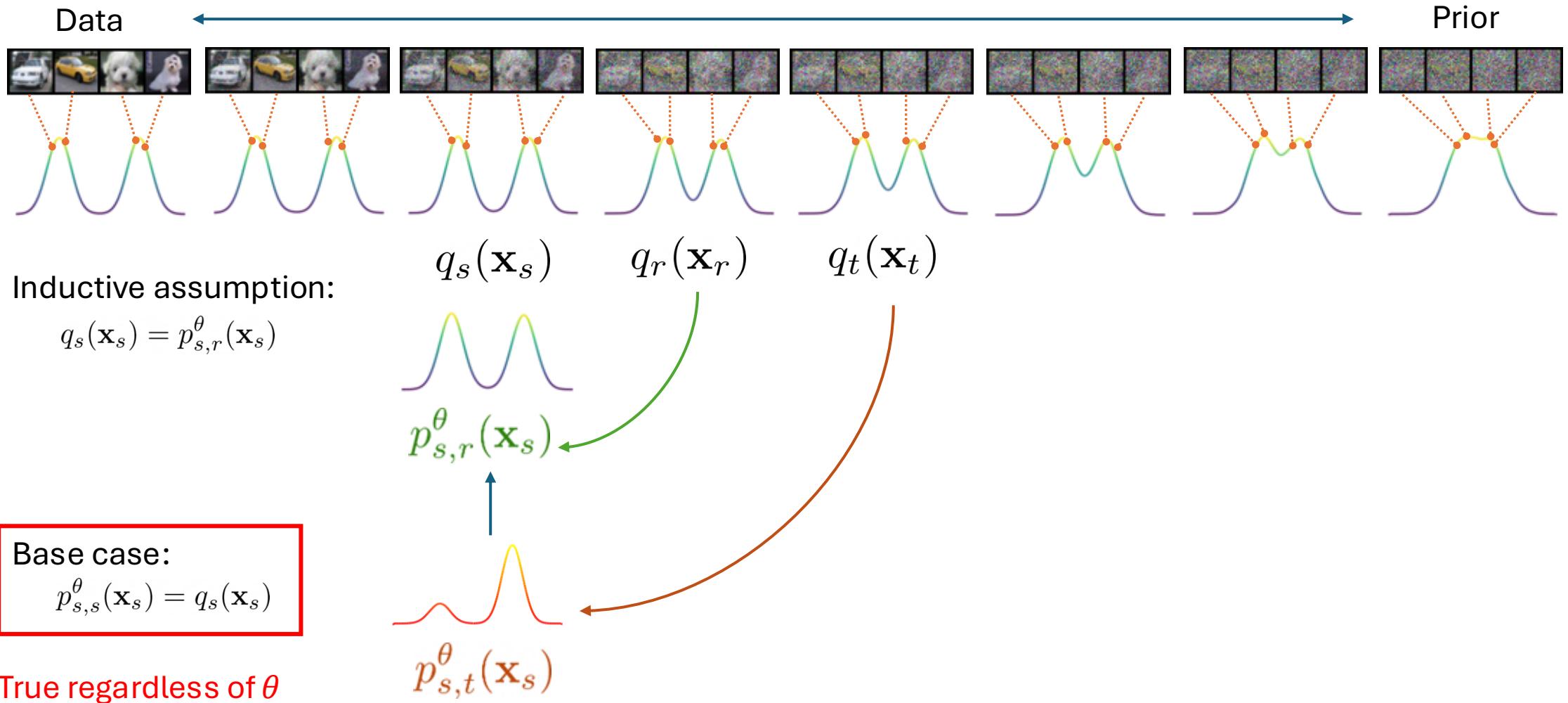
## 2. Inductive Learning



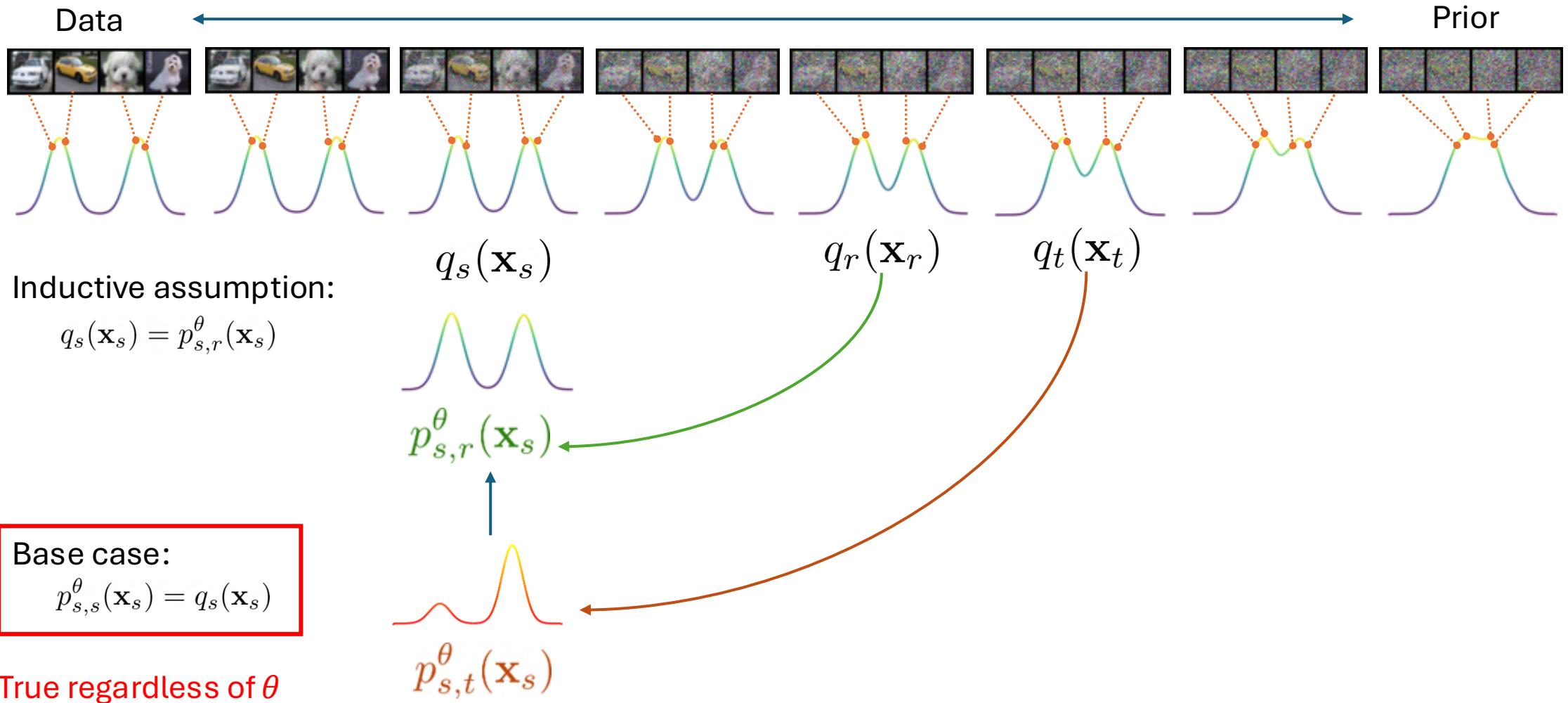
# An Intuition on Inductive Learning



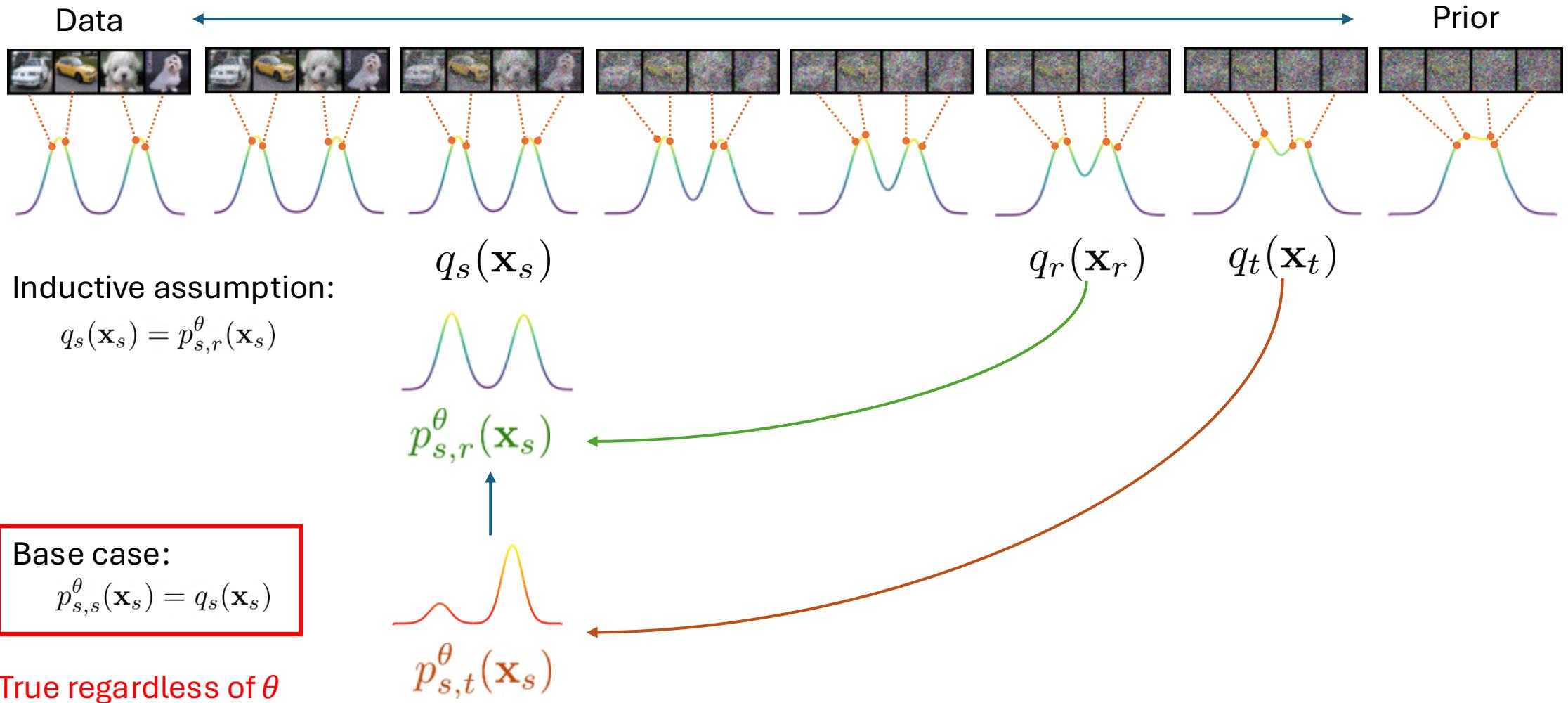
# An Intuition on Inductive Learning



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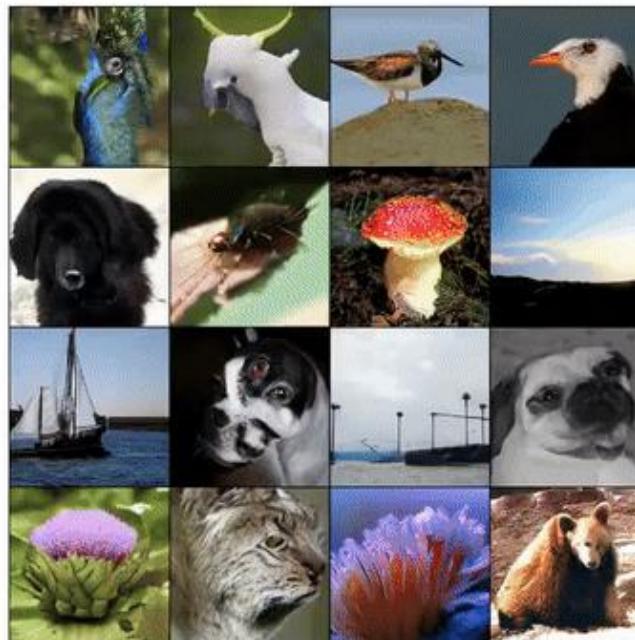
# An Intuition on Inductive Learning



# Stable Training

- Stable training as long as  $\geq 4$  particles
- Consistency training is a 1-particle special case

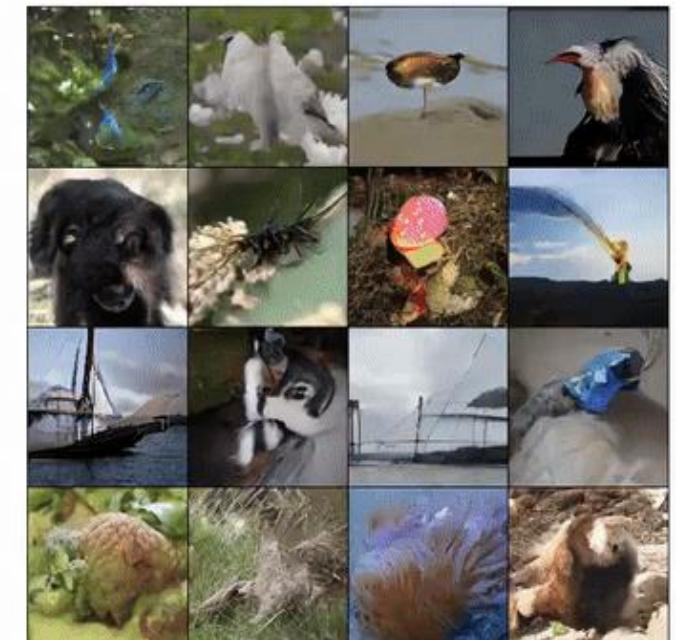
Inductive Moment Matching



100K

Training Iterations

Consistency Model



50K

Training Iterations

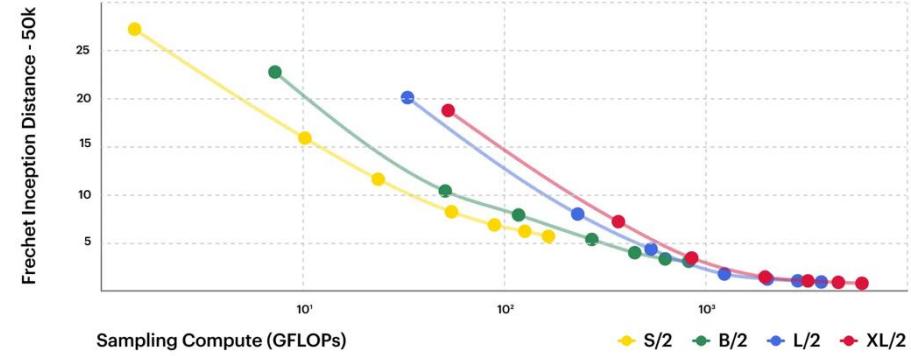
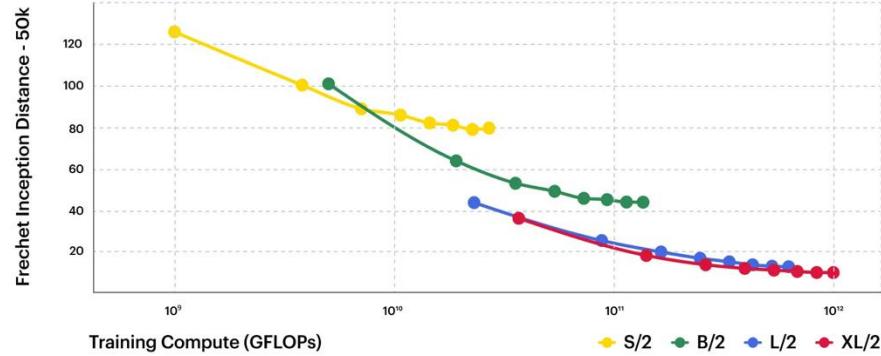
# Image Generation

- ImageNet-256x256

		<b>FID</b>
DiT	(250-step)	2.27
SiT	(250-step)	2.15
VAR-d20		2.57
VAR-d30		1.92
<b>IMM</b>	<b>(8-step)</b>	<b>1.99</b>
	<b>(16-step)</b>	<b>1.90</b>



# Scaling Property



# Relation to Other Works

- Consistency Training (2023)
  - Particle number = 1, L2 kernel
- Generative Moment Matching Networks (2015)
  - $t = 1, s=r=0$
- Generative Modeling via Drifting (2026)
  - Drift field parameterized via MMD attraction + repulsion

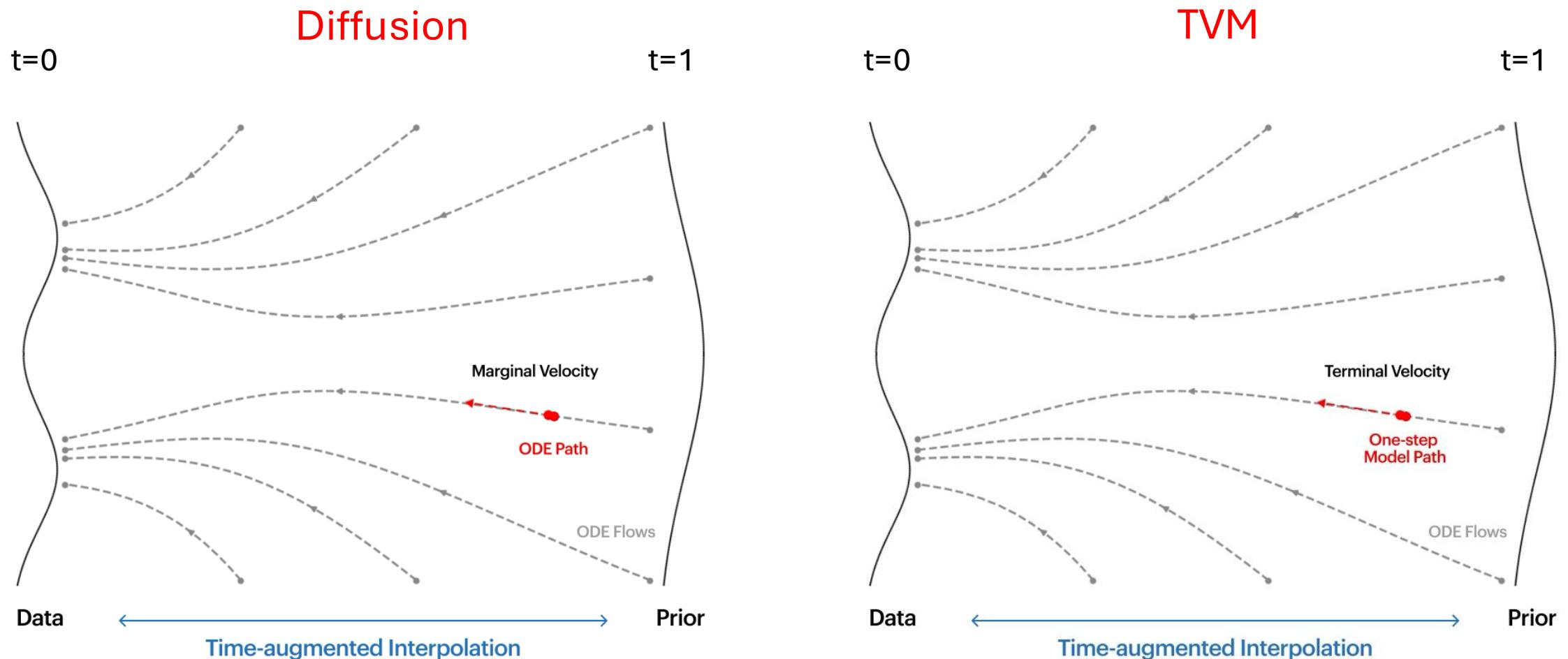
# Limitations of IMM

- Multi-sample objective
  - => difficult to scale to high-dimension
- Mapping function  $r(s, t)$  requires high precision (e.g. FP16)
  - => Large scale models require BF16 or lower

# Terminal Velocity Matching

Going Back to Flows

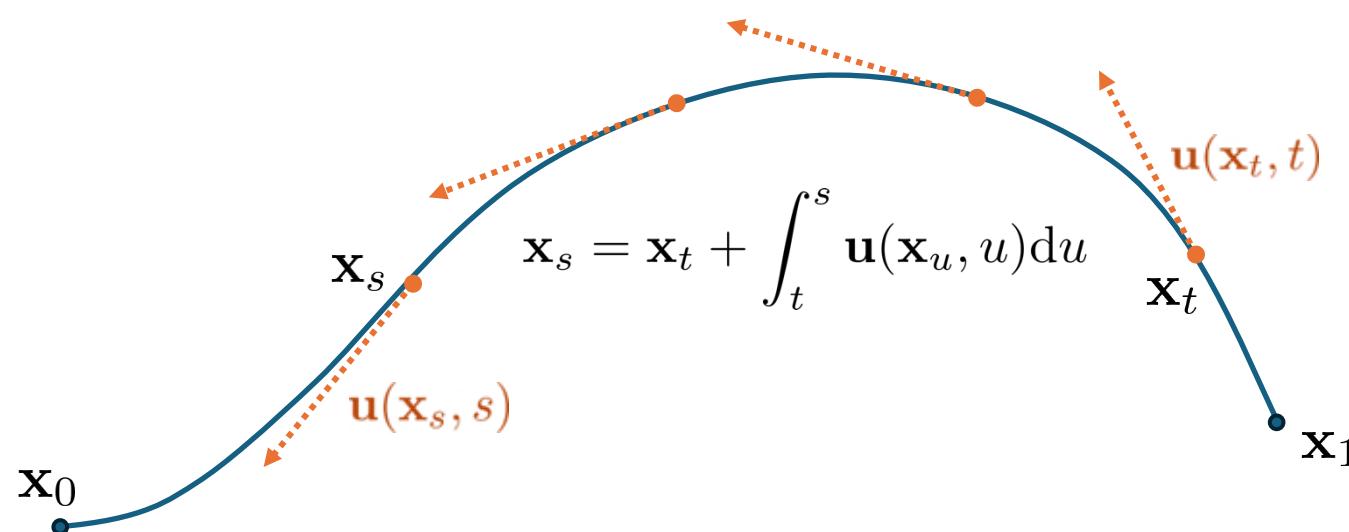
# Intuition for Terminal Velocity Matching



# Learning One-Step Trajectory Mapping

$$\mathbf{f}(\mathbf{x}_t, t, s) = \int_t^s \mathbf{u}(\mathbf{x}_r, r) dr$$

Diffusion/FM



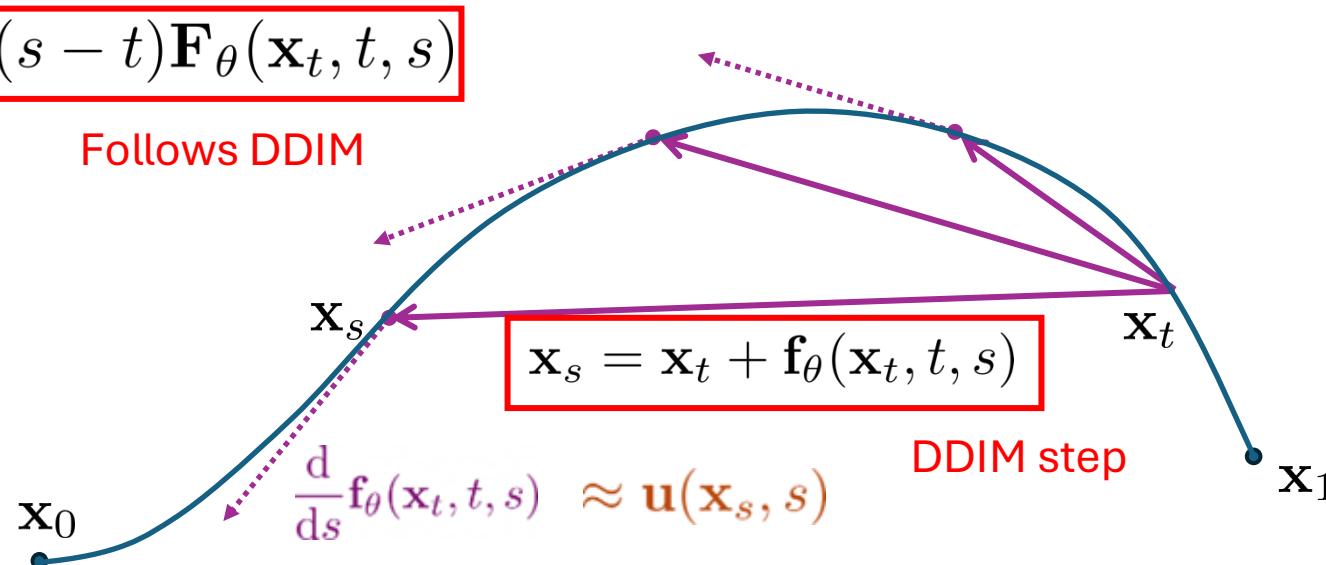
# Learning One-Step Trajectory Mapping

$$\mathbf{f}(\mathbf{x}_t, t, s) = \int_t^s \mathbf{u}(\mathbf{x}_r, r) dr$$

$$\mathbf{f}_\theta(\mathbf{x}_t, t, s) = (s - t) \mathbf{F}_\theta(\mathbf{x}_t, t, s)$$

TVM

Follows DDIM



Naively: Match Displacement!

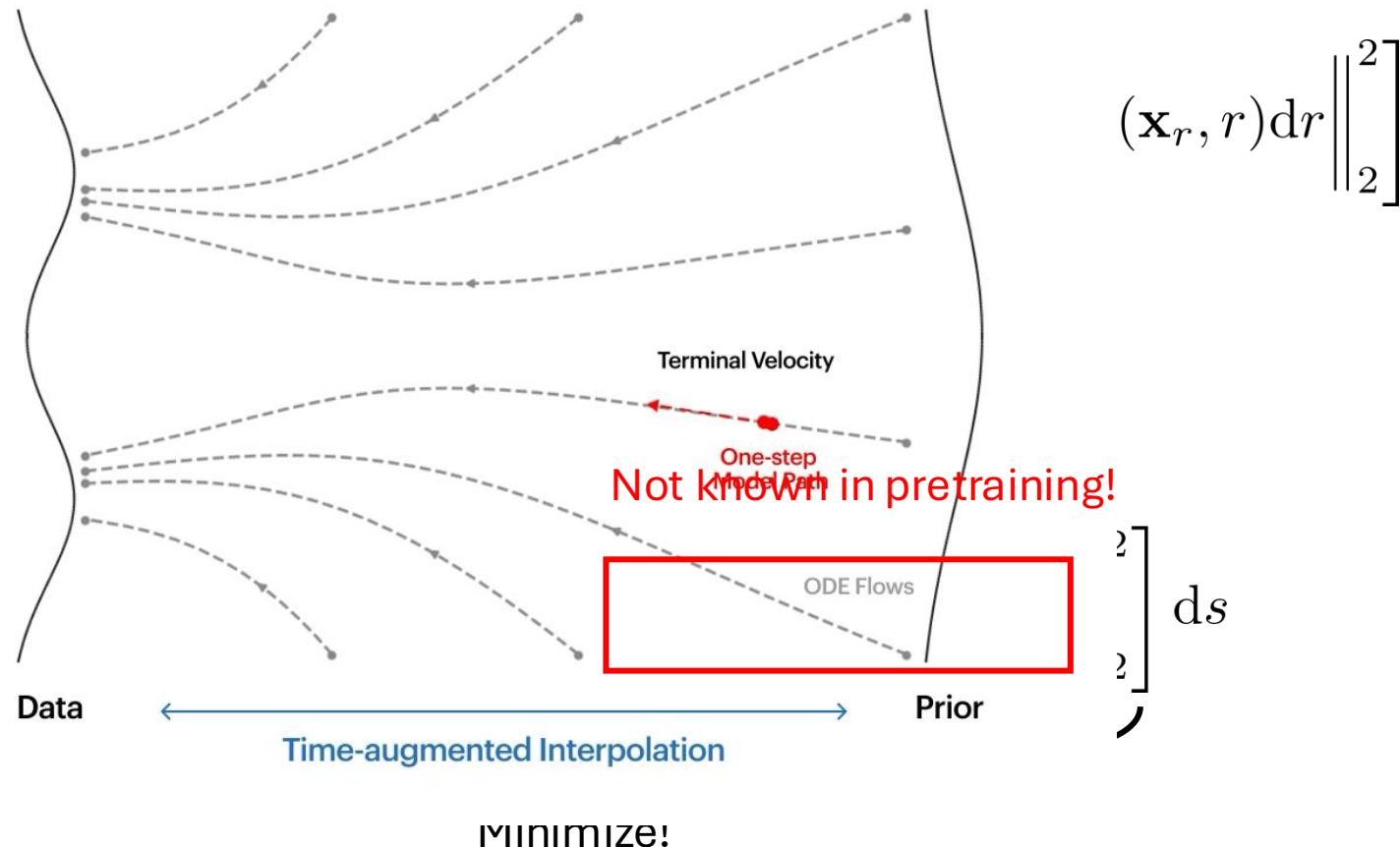
$$\mathcal{L}_{\text{displ}}^t \left[ \frac{d}{ds} (\mathbf{f}(\mathbf{x}_t, t, s)) \left\| \mathbf{f}_\theta(\mathbf{x}_t, t, 0) - \mathbf{f} \left( \mathbf{x}_t, \int_t^0 \mathbf{u}(\mathbf{x}_s, s) ds \right) \right\|_2^2 \right]$$

Terminal Velocity Condition

# Learning One-Step Trajectory Mapping

- Displacer
- Terminal Velocity

$$\mathcal{L}_{\text{displ}}^t(\theta) \leq$$



# Proxy for Ground-Truth

- Just use network itself as approximation

$$\mathbf{u}_\theta(\mathbf{x}_t + \mathbf{f}_\theta(\mathbf{x}_t, t, s), s) \approx \mathbf{u}(\mathbf{x}_t + \mathbf{f}(\mathbf{x}_t, t, s), s)$$

Terrible approximation at start of training!

- Solution: Train such that  $\mathbf{u}_\theta(\mathbf{x}_t, t) \approx \mathbf{u}(\mathbf{x}_t, t)$  Flow Matching
- Final Objective:

$$\mathcal{L}_{\text{TVM}}^{t,s}(\theta) = \mathbb{E}_{\mathbf{x}_t, \mathbf{x}_s, \mathbf{v}_s} \left[ \left\| \frac{d}{ds} \mathbf{f}_\theta(\mathbf{x}_t, t, s) - \mathbf{u}_\theta(\mathbf{x}_t + \mathbf{f}_\theta(\mathbf{x}_t, t, s), s) \right\|_2^2 + \left\| \mathbf{u}_\theta(\mathbf{x}_s, s) - \mathbf{v}_s \right\|_2^2 \right]$$

# Relation to Distribution Divergence

- TVM loss bounds Wasserstein distance up to a constant

Network Lipschitzness

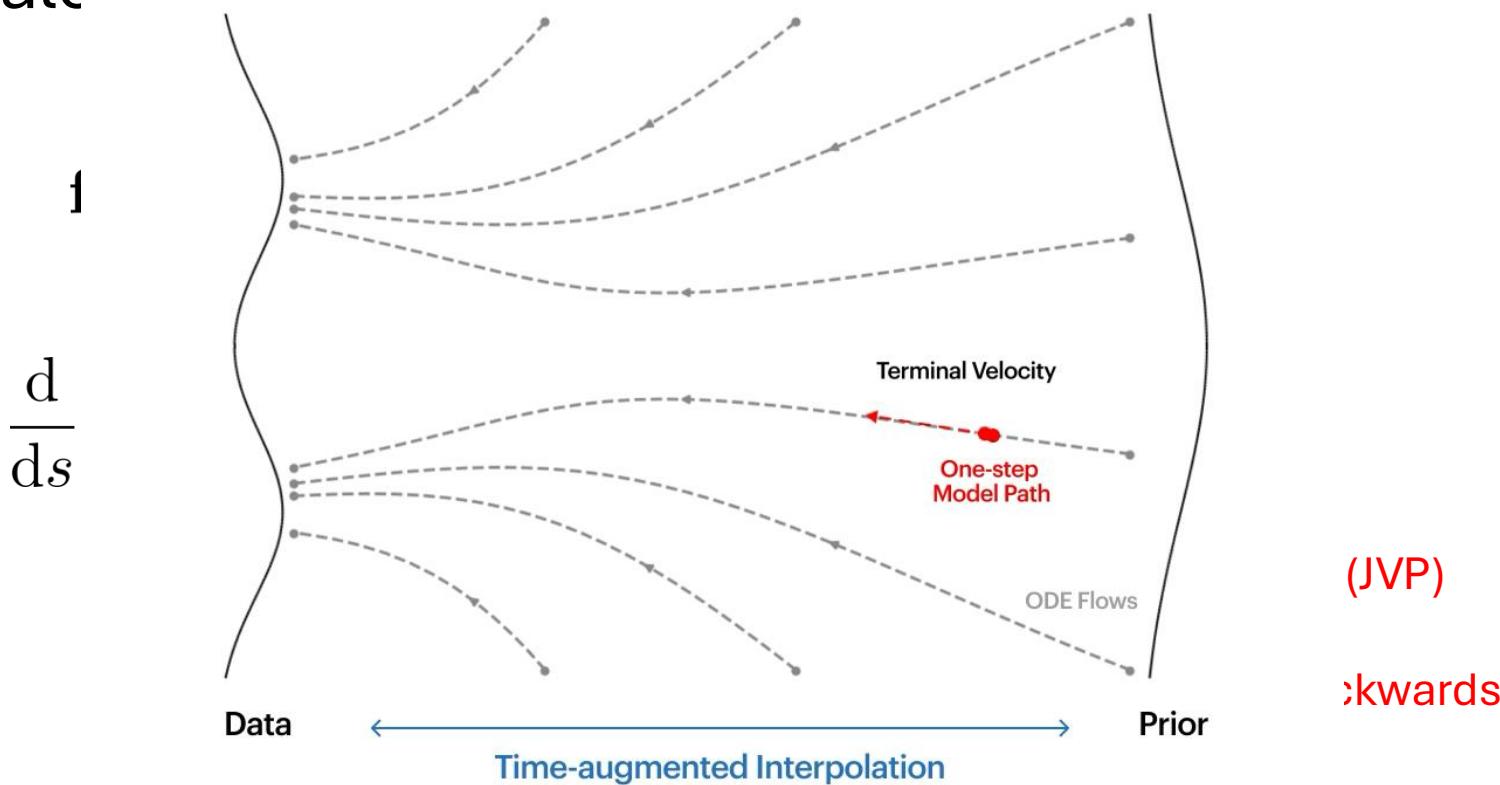
$$W_2^2(\mathbf{f}_{t \rightarrow 0}^\theta \# p_t, p_0) \leq \int_0^t \lambda \boxed{[L]}(s) \mathcal{L}_{\text{TVM}}^{t,s}(\theta) ds + C,$$

- **Implication:** diffusion transformers are **NOT Lipschitz-continuous**. Need "semi-Lipschitz control"!

- LayerNorm -> RMSNorm
- QKNorm w/ RMSNorm
- Add RMSNorm without parameters to time modulation

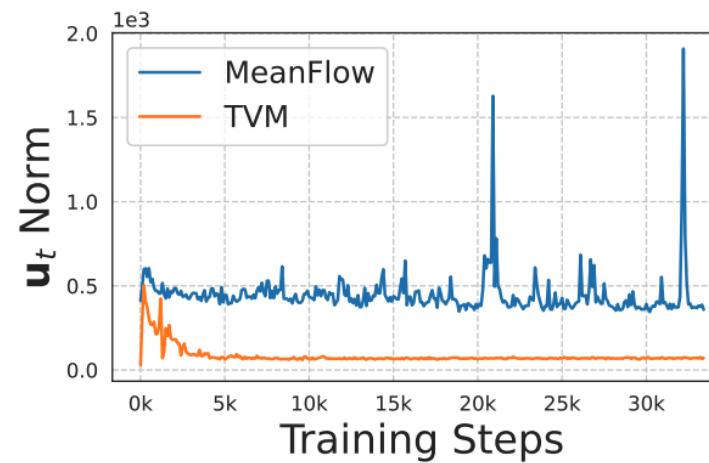
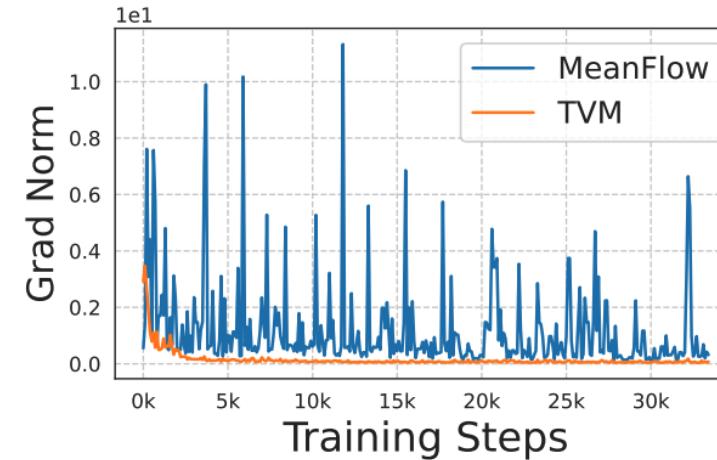
# Calculating Terminal Velocity

- How to calc
- Recall:  $\frac{d}{ds}$



# Stable Training vs. MeanFlow

- Well-conditioned gradient profile
- Well-conditioned norm  $u_\theta(\mathbf{x}_t + f_\theta(\mathbf{x}_t, t, s), s)$  w/ random CFG



# ImageNet Generation

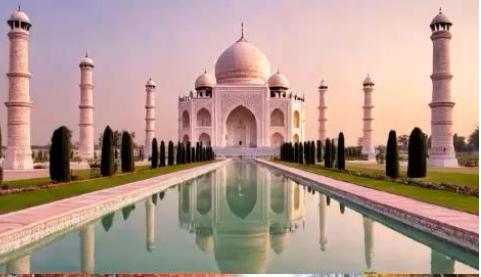
- SOTA 1-NFE
- Outperforms DiT, SiT in 4 NFE



One-step samples

# TVM at 10B+ Scale

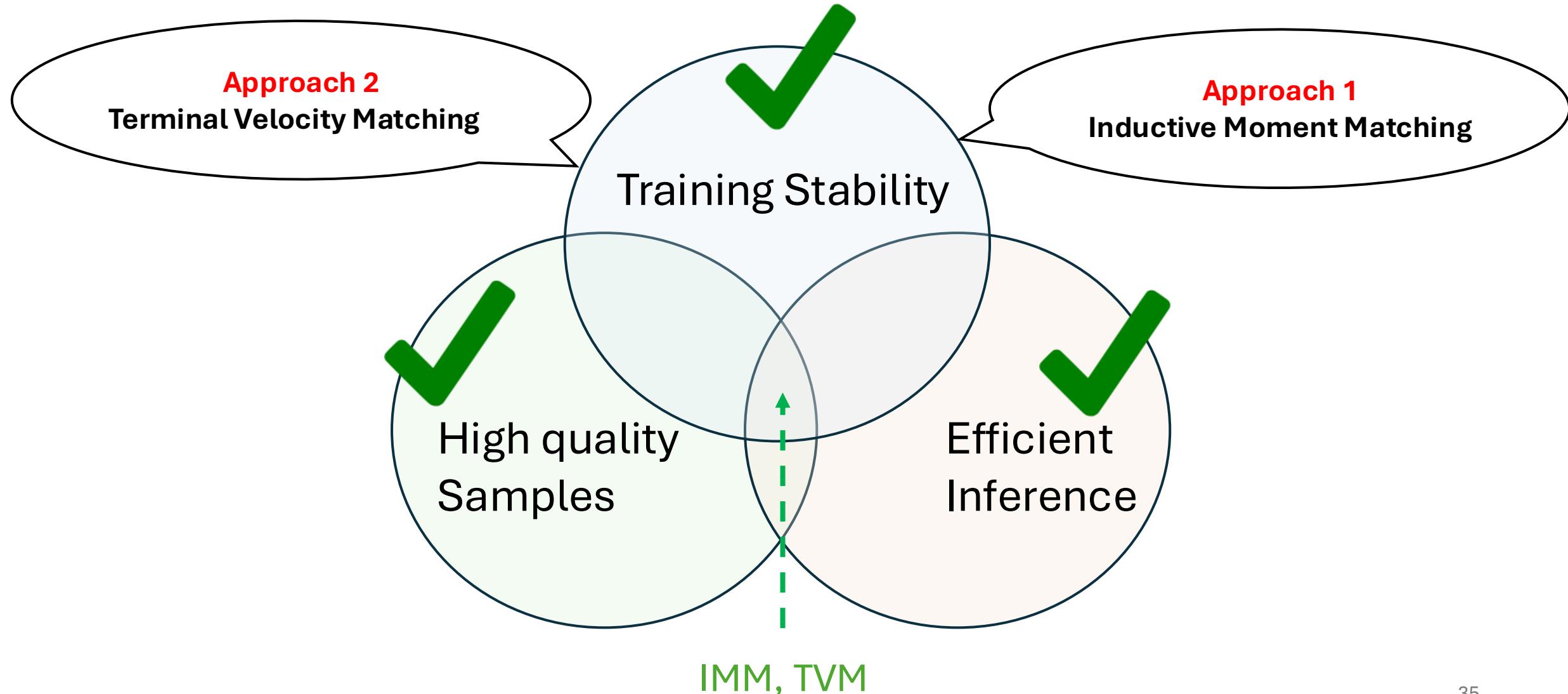
<https://lumalabs.ai/blog/engineering/tvm>



4-NFE  
TVM  
on T2I

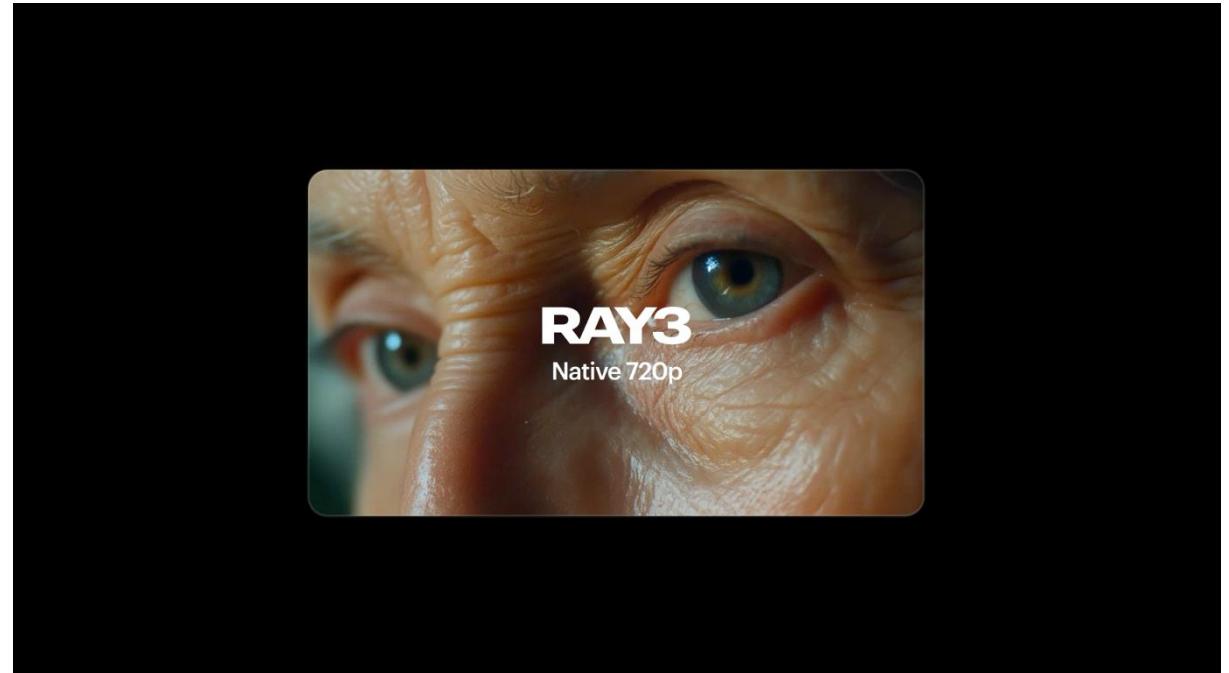
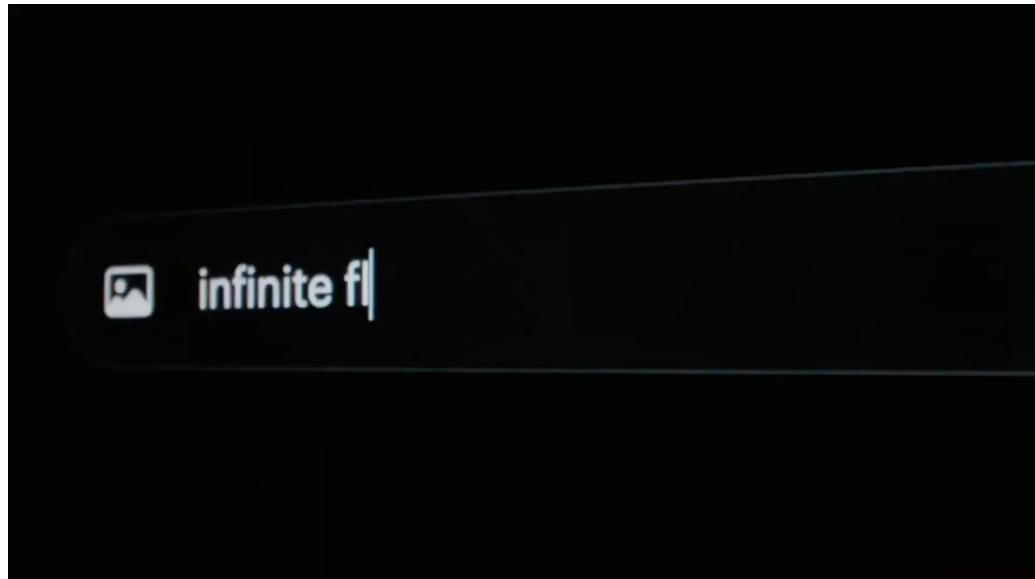
- Challenges at Scale:
  - FSDP with JVP – Solution: Wrap JVP inside each layer of FSDP.
  - Writing JVP kernel (with backwards support) for arbitrary sequence length

# Desiderata of Efficient Inference-Time Scaling



# Luma AI is a research and product lab aiming to build multimodal AGI.

- Recent Series-C: \$900M.
- Average age in research team: ~27
- Inventors of **DDIM** & **NeRF** work here.



# If you are interested in advancing multimodal generative AI, join us!

<https://lumalabs.ai/join>

**Research team have multiple roles open around:**

1. [Omni models](#) (unifying understanding + generation)
2. [Video / Audio models](#)
3. [Voice agents](#)
4. [World models](#)
5. [Multimodal agents](#)
6. [AI Infra](#)

**(“Internships / Residency” also available, but ideally  $\geq$  6 months and not driven by publications)**